

USER INTERFACE FOR BILL OF MATERIALS

Abstract of Disclosure

A method, system, and storage medium encoded with machine-readable computer program code for managing changes in a bill of materials are disclosed and include providing an editor, the editor having a first frame and an adjacent second frame, displaying a parts list in the first frame of the editor, the parts list forming a subset of the bill of materials, and displaying search results from a search for parts in the second frame of the editor. A user interface for managing and navigating a bill of materials, the bill of materials listing a plurality of parts, is disclosed. The user interface includes a first frame including a parts list listing at least a subset of the bill of materials, a second frame providing search results of a search or details of a part listed in the first frame, and a third frame containing function buttons for performing operations between the first frame and the second frame.

Figures

Figure 1: A line graph showing the relationship between the number of hours spent studying and the score on a test. The x-axis represents 'Hours Studied' (0 to 10) and the y-axis represents 'Test Score' (0 to 100). The data points are as follows:

Hours Studied	Test Score
0	50
1	55
2	60
3	65
4	70
5	75
6	80
7	85
8	90
9	95
10	100

The graph shows a positive linear relationship, indicating that as the number of hours spent studying increases, the test score also increases proportionally.